# ***Almost, Maine* Class Project: Scenic Design Team**

Standards Assessed:

**TAHSADIII.1** Analyzing and constructing meaning from theatrical experiences, dramatic literature, and electronic media.

**TAHSADIII.4** Designing and executing artistic and technical elements of theatre

**TAHSADIII.6** researching cultural and historical information to support artistic choices

**Assignment**

As a team it is your job to create the set in which *Almost, Maine* will take place. You will do all the background research, concept design, and execution for this project. You will receive at least 10 participation grades, 3 quiz grades, and 1 test grade on the final execution of the production.

**Part 1: Analysis**

Read and discuss the script with the production team.

**Part I: Research**

Research the world in which the play is set. You will present to the class a power point with pictures of rural Northern Maine and the Northern Lights. Please provide the following in the presentation:

1. Typical homes (interior/exterior)
2. Landscape Shots
3. Schools
4. Sights to see
5. Snow
6. Roads/Transportation

**Part 2: Sketching/Concept**

\*\*\*The set will be designed on our 3 8X8 flats. You will have access to the paint in the scene shop and any set piece that isn’t being used in a current production. You will need to meet with the director’s group to be sure that there is a unifying element between all the scenes.

Write a design concept statement.

Sketch out and finalize the concept for both sides of each 8X8

Provide paint samples.

**Part 3: Execution**

* Paint and dress the 8X8 flats.
* Plan set movement and assign roles for set movement.
* Find or create all other needed pieces (chairs, ect)